



UNIVERSITY
OF
JOHANNESBURG

FACULTY OF SCIENCE

ACADEMY OF COMPUTER SCIENCE AND SOFTWARE ENGINEERING

MODULE CSC02B2/CSC2B10
COMPUTER SCIENCE 2B

CAMPUS AUCKLAND PARK CAMPUS (APK)

JANUARY EXAM 2020

DATE: 2020-01

SESSION: 8:00 - 10:00

ASSESOR(S):

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MODERATOR:

DR J.L. DU TOIT

DURATION: 120 MINUTES

MARKS: 100

Please read the following instructions carefully:

1. Answer **all** the questions
2. Write *cleanly* and *legibly*.
3. You may use a non-programmable calculator to answer the questions.
4. This paper consists of 5 pages (including this page).

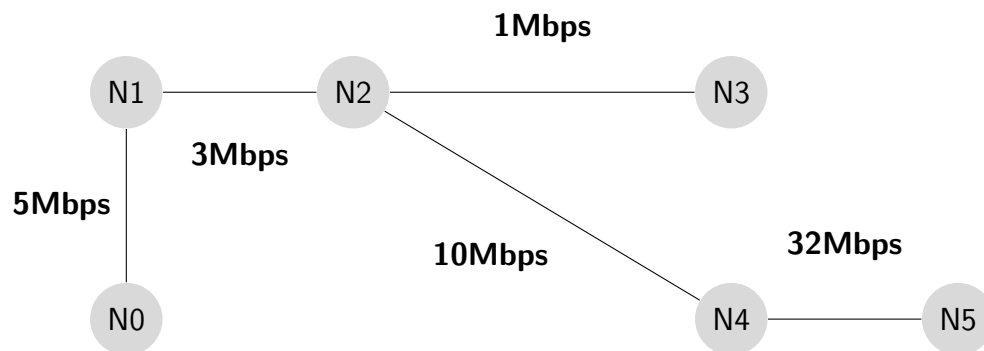
QUESTION 1

- (a) Briefly describe *TDM* and how it works. [02]
- (b) With the increase use of IoT, networks are faced with new vulnerabilities. *List* three [03]
(3) types of attacks that networks experience.

Total: 5

QUESTION 2

Assume there is a copper network with 6 nodes (N0, N1, N2, N3, N4 and N5) and the transmission rates between these nodes are as follows:



It is also determined that the distances between the nodes are as follows:

- N0-N1: 10km • N2-N3: 25km • N4-N5: 5km
- N1-N2: 15km • N2-N4: 18km

Answer the following questions:

- (a) Determine the **approximate transmission rate** when communicating between N0 and N5. [01]
- (b) Taking this **approximate transmission rate** into account, how *long* (in seconds) [02]
will it take to transfer a 16 MegaByte **file** from node N0 to N5?
- (c) If it is determined that the copper installed in this network **propagates** a signal [03]
at a speed of 60 000 km/s. Calculate the **propagation delay** for communications
between N0 to N5.
- (d) Assuming that there is no nodal processing delay or queueing delay, *calculate* the [04]
total time taken to transfer a 16 MegaByte file from from N0 to N5?

Total: 10

QUESTION 3

- (a) *List* the steps that take place in the TCP three-way handshake. [03]
- (b) *Discuss* circuit-switching, along with its advantages and disadvantages. [05]
- (c) What does *IMAP* stand for? [01]
- (d) What port *IMAP* run on? [01]

Total: 10

QUESTION 4

- (a) *Briefly* describe four (4) services the transport layer provides. [04]
- (b) *Discuss* how connection-less multiplexing occurs on the transport layer. [04]
- (c) *Describe* for each of the following mechanisms, which problem they address in order to achieve reliability: [02]
- Timers
 - Acknowledgments

Total: 10

QUESTION 5

The table below represents the payload of a UDP segment. Calculate the **sum** of the following two 16-bit integers, along with their associated 1s complement **checksum**:

Write down just the sum and checksum in your answer sheet

Number 1	1	0	0	1	1	0	1	0	0	1	1	1	0	0	1	0
Number 2	1	1	0	1	0	0	1	0	0	1	0	0	0	0	0	0

Total: 5

QUESTION 6

- (a) *Illustrate* how a **IPv6 header** is structured and what makes it different from IPv4. [04]
- (b) *Discuss* two (2) differences between the **Internet** (IP) and **ATM** (VC) network layer protocols, along with why you think IP is used more. [06]

Total: 10

QUESTION 7

Given the following **IP address** and **CIDR**, answer the questions that follow:

193.76.75.199/25

- (a) Provide this address in **binary** notation. [02]
- (b) How many hosts can this network **accommodate**? [02]
- (c) Assuming classful addressing was used, what **class** does this address belong to? [02]
- (d) Calculate the **network address** of this block in dotted decimal notation. [02]

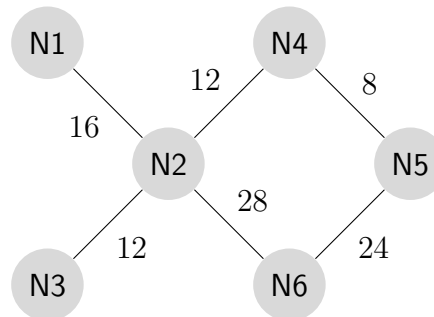
- (e) Calculate the **broadcast address** of this block in dotted decimal notation.

[02]

Total: 10

QUESTION 8

Given the below network **routing graph** (with costs), answer the following questions that follow:



- (a) What is the path with the **least cost** when communicating between N1 and N5. Is this the **only** cost effective path? [02]
- (b) Given the local datagram **forwarding table** for node N2 below and the destination address is 196.83.37.91, which link will this packet be forwarded to? Please ensure to show all your calculations. [03]

Destination Address range	Output Link Interface
11000100 01010011 00100101 01011***	N1
11000100 01010011 00100101 010110**	N3
11000100 01010011 00100101 010111**	N4
Otherwise	N6

Total: 5

QUESTION 9

- (a) *Name and describe* the three broad classes of MAC protocols within the context of the **data link layer**. [06]
- (b) **Describe** two (2) techniques used for **error detection** at the **link** layer. [04]

Total: 10

QUESTION 10

- (a) *Name* two (2) examples of permissions that are needed to create an Android application that communicates with a Java server and why you think permissions are needed. [03]
- (b) *Describe* the use of the **tracert** network tool. [02]

Total: 5

QUESTION 11

Provide Java source code for a **UDP server** that runs on port 9876. When a message is received from a client, the server responds by sending an upper-case version of the message back to the client.

Total: 10

QUESTION 12

The code below illustrates a TCP client that receives a file which is then written to disk. Fill in the missing code in your answer booklet.

```
1 import java.io.*;
2 import java.net.*;
3
4 class TCPBinGet
5 {
6     public void getfile(String address, int port, String filename,
7         int length){
8         File newFile = new File(_____(a)_____[1]);
9         FileOutputStream fos = null;
10        Socket fileSocket = null;
11        try{
12            fileSocket = new Socket(_____(b)_____[1], port);
13            InputStream is = _____(c)_____[1];
14            fos = new FileOutputStream(newFile);
15            byte[] buffer = new byte[512];
16            int n = 0;
17            int totalBytes = 0;
18            while (_____(d)_____[2])
19            {
20                n = _____(e)_____[2];
21                fos.write(buffer, 0, n);
22                fos.flush();
23                totalBytes += n;
24            }
25            catch (_____(f)_____[1]) { ex.printStackTrace(); }
26            catch (IOException ex) { ex.printStackTrace(); }
27            finally{
28                if(fileSocket!=null){
29                    try { _____(g)_____[1]; }
30                    catch (IOException e) { e.printStackTrace(); }
31                }
32                if (fos != null){
33                    try { _____(h)_____[1]; }
34                    catch (IOException e) { e.printStackTrace(); }
35                }
36            }
37        }
38    }
```

Total: 10

The End!