

FACULTY

: Education

DEPARTMENT

: Science and Technology Education

CAMPUS

: APK

MODULE

: MFSPMA3

TEACHING METHODOLOGY AND PRACTICUM 3A

(MATHEMATICS)

SEMESTER

: First

EXAM

: July 2018

ASSESSOR(S) : DR V RAMDHANY

MODERATOR : DR ED SPANGENBERG

DURATION

: 2 HOURS

MARKS

° 100

NUMBER OF PAGES: 4 PAGES

INSTRUCTIONS:

- 1. Answer ALL the questions.
- 2. Number your answers correctly according to the numbering system used in this question paper.
- 3. Write legibly and present your work neatly.
- Please submit your question paper and answer sheet. 4.

QUESTION 1: The Nature of Mathematics, teaching and learning	
1.1. E	Ernest (1989) developed three (3) categories of teacher beliefs: the Instrumentalist,
F	Platonist and Problem-solving teachers. Describe each of these categories in terms
(of the view of learning. (9)
1.2.	Research (e.g. Beswick, 2012) suggests there exists a close relationship between
i	mathematics teachers' beliefs and classroom practice. What do you understand by
t	this? (3)
1.3 1	In which category would you choose to place yourself? Provide one (1) reason for
,	your choice. (3)
	[45]
	[15]
QUESTION 2: Theories of teaching and learning	
2.1. \$	Skemp (1976) proposed that there are two types of understanding: relational and
i	instrumental understanding. List two (2) advantages of developing instrumental
ι	understanding in learners. (4)

2.2. Describe three (3) ways in which you can engage learners in the learning of (6)

mathematics to promote relational understanding.

- 2.3. Kilpatrick et al. (2001) conceptualised five (5) strands of mathematical proficiency. What are these five strands called? (5)
- 2.4. Provide a short description of each strand of mathematical proficiency. (10)

[25]

QUESTION 3: Teaching strategies

- 3.1. A typical lesson is usually divided into three phases. What are these three lesson phases called? (3)
- (6)3.2. Give a brief description of what each phase entails.
- 3.3. List at least three (3) factors that mathematics teachers need to consider before they actually start teaching.
- 3.5 Distinguish between the two (2) main types of instruction you encountered in this module, namely direct instruction and facilitation. (4)
- 3.5 What would you say are the disadvantages of direct instruction? Provide at least two (2) disadvantages. (4)

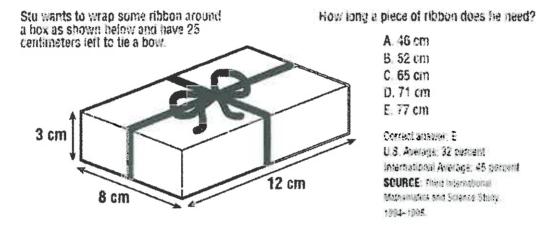
[20]

QUESTION 4: Assessment in Mathematics education

- 4.1 In your own words, explain what you understand by summative assessment. (3)
- 4.2 In South Africa, summative assessments are often regarded with negativity. Discuss why you think this is so. (4)
- 4.3 List three (3) purposes of formative assessment. (3)
- 4.4 Which assessment form do you consider more important in teaching mathematics: formative or summative? Provide a motivation for your answer. (4)
- 4.5 Consider the following assessment item.

FIGURE 1

MATHEMATICS GENERAL KNOWLEDGE ITEM



Discuss at least two (2) problems you think such an item may pose to different learners.

(6) [20]

QUESTION 5: Teaching and learning of patterns, functions and algebra

The topic of *numeric and geometric patterns* is part of the SP mathematics curriculum (i.e. grades 7 - 9). The following extract is taken from the SP CAPS document.

Investigate and extend patterns

- Investigate and extend numeric and geometric patterns looking for relationships between numbers, including patterns:
- > represented in physical or diagram form
- > not limited to sequences involving a constant difference or ratio
- of learner's own creation
- represented in tables
- represented algebraically
- Describe and justify the general rules for observed relationships between numbers in own words or in algebraic language
- 5.1 Discuss how you would introduce the topic of patterns to grade 8 leaners. (4)
- 5.2 Design a short classroom activity in which you introduce the concept/topic of patterns to learners. In your activity, you must include:

- The teacher's actions, including some questions the teacher may ask.
- The learners' actions, including any physical activity (e.g. cutting, drawing, etc.).
- Any resources that may be used/required in the activity.

(16) [20]

TOTAL: 100