



FACULTY OF SCIENCE

ACADEMY OF COMPUTER SCIENCE AND SOFTWARE ENGINEERING

MODULE	CSC2B10 COMPUTER SCIENCE 2B
CAMPUS	AUCKLAND PARK CAMPUS (APK)
	SSA EXAM

DATE: 2017-01

SESSION: 08:30 - 10:30

ASSESOR(S):

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MODERATOR:

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DURATION: 120 MINUTES

MARKS: 100

Please read the following instructions carefully:

1. Answer **all** the questions
2. Write *cleanly* and *legibly*.
3. You may use a non-programmable calculator to answer the questions.
4. This paper consists of 6 pages.

SECTION A - Theory

QUESTION 1

(a) *What* is the **Internet**?

[02]

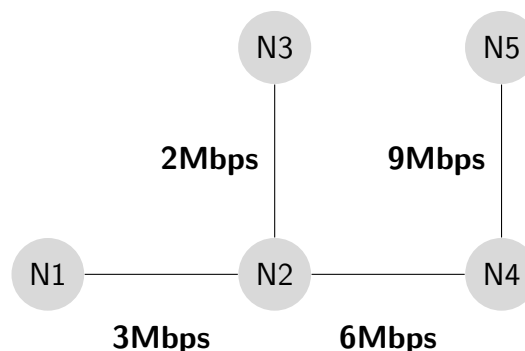
(b) *List* three (3) of the **layers** in the Internet Protocol Stack.

[03]

Total: 5

QUESTION 2

Assume there is a copper network with 5 nodes (N1, N2, N3, N4 and N5) and the transmission rates between these nodes are as follows:



It is also determined that the distances between the nodes are as follows:

- N1-N2: 3km
- N2-N3: 80km
- N2-N4: 3km
- N3-N5: 9km

Answer the following questions:

(a) *Determine* the **approximate transmission rate** when communicating between N1 and N5.

[01]

(b) Taking this **approximate transmission rate** into account, how *long* (in seconds) will it take to transfer a 360 Megabit **file** from node N1 to N5?

[02]

(c) If it is determined that the copper installed in this network **propagates** a signal at a speed of 300 000 km/s. *Calculate* the **propagation delay** for communications between N1 to N5.

[03]

(d) Assuming there is no nodal processing delay or queueing delay, *calculate* the **total time** taken to transfer a 360 Megabit file from from N1 to N5?

[04]

Total: 10

QUESTION 3

Discuss the **peer-to-peer** architecture, along with what makes it **better** than the client-server architecture.

Total: 5

QUESTION 4

The following question is about the **FTP** protocol.

- (a) *What* does **FTP** stand for? [01]
- (b) What port(s) does the **FTP** protocol run on? [02]
- (c) *What* is the purpose of the **FTP** protocol? [02]

Total: 5

QUESTION 5

- (a) *Discuss* how **connection-oriented** demultiplexing works within the context of the transport layer. [04]
- (b) *Define* **flow control** within the context of the transport layer. [02]
- (c) *Describe* for each of the following mechanisms, which problem they address in order to achieve reliability: [04]
 - 1. Timers
 - 2. Pipelining
 - 3. Acknowledgments
 - 4. Sequence numbering

Total: 10

QUESTION 6

The table below represents the payload of a UDP segment. Calculate the **sum** of the following two 16-bit integers, along with their associated 1s complement **checksum**:

Write down just the sum and checksum in your answer sheet

Number 1	1	0	1	0	0	1	0	1	0	1	0	0	1	0	1	1
Number 2	1	0	1	0	0	1	0	0	1	0	1	1	0	0	0	0
Sum																
Checksum																

Total: 5

QUESTION 7

- (a) Why is a datagram buffer needed on the output port of a router? [2]
- (b) *Explain* why distance vector algorithms are susceptible to interference. [4]
- (c) *Discuss* how **ICMP** can be used to find a routing path between two hosts. [4]

Total: 10

QUESTION 8

Given the following **IP address** and **CIDR**, answer the questions that follow:

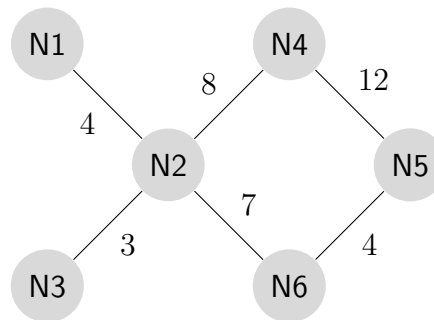
42.1.220.13/23

- (a) Provide this address in **binary** notation. [02]
- (b) How many hosts can this network **accommodate**? [02]
- (c) Assuming classful addressing was used, what **class** does this address belong to? [02]
- (d) Calculate the **network address** of this block in dotted decimal notation. [02]
- (e) Calculate the **broadcast address** of this block in dotted decimal notation. [02]

Total: 10

QUESTION 9

Given the below network **routing graph** (with costs), answer the following questions that follow:



- (a) What is the path with the **least cost** when communicating between N1 and N5. Is this the **only** cost effective path? [02]
- (b) Given the local datagram **forwarding table** for node N2 below and the destination address is 11100000 01110011 00100000 00010011, which link will this packet be forwarded to? What is this lookup technique called? [03]

Destination Address range	Output Link Interface
10100111 01110011 00100000 00011***	N1
10100111 01110011 00100000 000110**	N3
10100111 01110011 00100000 000111**	N4
Otherwise	N6

Total: 5

QUESTION 10

- (a) **Describe** the steps that will be taken during reverse ARP process. [4]
- (b) **Name** and **describe** two kinds of errors that can occur when transmitting data on the link layer. Your discussion should **include** methods that can be used to detect these errors. [6]

Total: 10

SECTION B - Practical**QUESTION 11**

- (a) *Discuss* how resource **security** is handled for an android application [03]
- (b) Which windows command can be used to check the content of the rooting table. [02]

Total: 5

QUESTION 12

Provide Java source code for a method named `sendImage` which will send an **image** using TCP and `ImageIO`. The destination address, destination port and a `BufferedImage` is passed as parameter. You can assume all relevant packages have been imported.

Total: 10

QUESTION 13

The code below illustrates login functionality that was implemented on a server.

Fill in the missing code in your answer booklet.

```
1 public class SVRHandler implements Runnable
2 {
3     Socket client=null;
4     BufferedReader reader;
5     PrintWriter writer;
6     BufferedOutputStream os;
7
8     public SVRHandler(Socket socket)
9     {
10        client = socket;
11        try
12        {
13            reader = (_____(A)_____[2])
14            os = new BufferedOutputStream(client.getOutputStream());
15            writer = new PrintWriter(os);
16
17        }
18        catch(...)
19        {
20            ex.printStackTrace();
21        }
22    }
23
24    public void run()
25    {
26        boolean running = true;
27        try
28        {
29            String command = (_____(B)_____[2]);
30            String commandSec[] = command.split("\\s");
31            if(commandSec.length == 0)
32            {
33                writer.println("ERROR");
34                writer.flush();
```

```
35     running = false;
36 }
37 else if(commandSec[0].equals("LOGIN"))
38 {
39     if(matchUser(commandSec[1], commandSec[2]))
40     {
41         writer.println("OK");
42         (_____(C)_____[1])
43     }
44     else
45     {
46         writer.println("ERROR");
47         writer.flush();
48         running = false;
49     }
50 }
51 while(running)
52 {
53     command = ...;
54     commandSec = command.split("\\s");
55     if(commandSec.length == 0)
56     {
57         writer.println("ERROR");
58         writer.flush();
59         running = false;
60     }
61     ....
62     ....
63     else if(commandSec[0].equals("EXIT"))
64     {
65         running = false;
66     }
67 }
68 }
69 catch(_____(D)_____[1])
70 {
71     ex.printStackTrace();
72 }
73 finally
74 {
75     try
76     {
77         reader.close();
78         os.close();
79         (_____(E)_____[2])
80     }
81     catch(...)
82     {
83         ex.printStackTrace();
84     }
85 }
86 }
87
88 private boolean matchUser(_____(F)_____[2])
89 {
90     boolean found = false;
91     File userFile = new File("users.txt");
```

```
92     try
93     {
94         Scanner scan = new Scanner(userFile);
95         while(scan.hasNextLine() && !found)
96         {
97             String line = scan.nextLine();
98             String lineSec[] = line.split("\\s");
99             if(lineSec.length >= 2)
100             {
101                 if((username.equals(lineSec[0])) && (password.equals(lineSec
102                     [1])))
103                 {
104                     found = true;
105                 }
106             }
107             scan.close();
108         }
109         catch(...)
110         {
111             ex.printStackTrace();
112         }
113
114         return found;
115     }
116
117 }
```

Total: 10

The End!