



UNIVERSITY
OF
JOHANNESBURG

FACULTY OF SCIENCE

ACADEMY OF COMPUTER SCIENCE AND SOFTWARE ENGINEERING

MODULE	CSC2A10 COMPUTER SCIENCE 2A
CAMPUS	AUCKLAND PARK CAMPUS (APK)
EXAM	JUNE

DATE: 2016-05-28

SESSION: 08:30 - 10:00

LECTURER(S):

MR. A. MAGANLAL
MR. B. GREAVES

MODERATOR:

DR. DT. VAN DER HAAR

DURATION: 120 MINUTES

MARKS: 100

Please read the following instructions carefully:

1. Answer **all** the questions.
 2. Answer only in the examination books provided.
 3. The use of calculators is *not* permitted.
 4. Write *cleanly* and *legibly*.
 5. This paper contains 10 questions.
 6. This paper consists of 3 pages.
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QUESTION 1**Java Overview**

- (a) **Discuss** the differences between *low-level* and *high-level* programming language categories. [04]
- (b) **Name** two *design goals* of the Java language. [02]
- (c) **Discuss** the differences between C++ and Java with regards to *code domains* and *visibility modifiers*. [04]

Total: 10

QUESTION 2**Elementary Java Programming**

- (a) **Provide** the storage size of the following *primitive data types*: **byte**, **int**, **char**. [03]
- (b) **How** can the *input* and *output* streams be referenced in a Java application? [02]
- (c) **Classify** the *Quick Sort* algorithm in terms of: [05]
- Computational Complexity
 - Memory usage
 - Approach used
 - Stability
 - Method employed

Total: 10

QUESTION 3**Text Processing and Persistence**

- (a) **Provide** a *regular expression* that matches a list of names with body weights. [05]
For example:
Mark 51.2 kg
Thabo 60.5 kg
Sue 45.7 kg
- (b) **Can** a **PrintWriter** be used to write binary data? **Provide** a reason for your answer. [03]
- (c) **Provide** the canonical (full) name of the *interface* which a class must implement in order for that class to be written to file with an **ObjectOutputStream**. [02]

Total: 10

QUESTION 4**Object Orientation**

- (a) **How** does a Java programmer prevent a method from being overridden? [02]
- (b) **List** 3 *requirements* a class must conform to in order for it to be an *immutable class*. [04]
- (c) Provide a **definition** of a *marker interface*. [02]
- (d) **Identify** the *problem* with the following code. [02]

```
1 class Animal{}
2 class Mammal extends Animal{}
3 public class Test {
4     public static void main(String[] args) {
5         Object instance = new Animal();
6         Mammal dog = (Mammal) instance;
7     }
8 }
```

Total: 10

QUESTION 5**Graphical User Interfaces**

- (a) **Name** and **describe** any two *Java GUI frameworks*. [06]
- (b) **Name** and **discuss** any two *layout managers*. [04]

Total: 10

QUESTION 6**Advanced Java Programming**

- (a) With regards to Java multi-threaded programming:
 - i. **Define** a *task*. [02]
 - ii. **Define** a *thread*. [02]
 - iii. **Discuss** how these two concepts are related. [01]
- (b) **Name** the three *wild card formats* supported for generics in Java. [03]
- (c) **Name** two **states** a Java applet can transition in to. [02]

Total: 10

QUESTION 7**Design Patterns**

- (a) **Name** three of the *golden rules of design patterns*. [03]
- (b) **Discuss** the limitations of the *Visitor design pattern*. [04]
- (c) **Name** three *structural design patterns*. [03]

Total: 10

QUESTION 8**UML**

Provide a UML class diagram that illustrates the *Abstract Factory design pattern*.

Total: 10

QUESTION 9**Cold Code**

Provide Java source code for a ***paintComponent*** method which will draw a filled cyan square of size 50 pixels at the center of the component.

Total: 10

QUESTION 10**Fill-in code**

Read the code below and provide the missing code (in the segments labelled as A to G).

```
1  /* Imports omitted */
2  public class BinaryIO {
3      public void saveApp(String path, String ID, int mark, double rate)
4      {
5          File binFile = new File(__(A (1 marks))__); // Get file handle
6          DataOutputStream binout = null;
7          try {
8              // Create required streams
9              FileOutputStream fos = new FileOutputStream(binFile)
10             binout = new DataOutputStream(new __(B (2 marks))__(fos));
11             // Write required data
12             binout.writeUTF(ID);
13             binout.__(C (2 marks))__(mark);
14             binout.writeDouble(rate);
15             binout.__(D (1 marks))__(); // Finish writing, save changes.
16         }
17         catch (FileNotFoundException ex) { ex.printStackTrace(); }
18         catch (__(E (2 marks))__ e) {
19             e.printStackTrace();
20         }
21         __(F (1 marks))__ {
22             if (binout != null) {
23                 try {
24                     binout.__(G (1 marks))__();
25                 }
26                 catch (/*code omitted*/) { ex.printStackTrace(); }
27             }
28         }
29     }
```

Total: 10

The End!