

JUNE EXAMINATION

PROGRAM : HUMAN MOVEMENT STUDIES

SUBJECT

: GENERAL MANAGEMENT IN SPORT

CODE

: MBK2C01 & 2 / HMS1CA2 / HMS2CB2 / SPM02C2

DATE

: JUNE 2016

DURATION

: THREE (3) HOURS

TOTAL MARKS : 100

EXAMINER

: MR. C.S. FORTUIN

MODERATOR : PROF. W. HOLLANDER

NUMBER OF PAGES : THREE (3) PAGES

INSTRUCTIONS TO CANDIDATES:

THIS QUESTION PAPER CONSISTS OF TWO SECTIONS. **BOTH SECTIONS MUST BE ANSWERED**

SECTION A (SPORT AS A BUSINESS)

QUESTION 1

Discuss the Macro environment of a Sport enterprise with appropriate examples from the Sport Industry. [10]

QUESTION 2

Discuss professionalism and manipulation as trends in the sport industry. Use applicable examples to support your discussion. [10]

QUESTION 3

- (a) Discuss the following business entities and how they are similar to entities in the Sport Industry:
 - 3.1 A Joint Venture
 - 3.2 A Company(PTY) LTD.
 - 3.3 A Board of Directors

Use appropriate examples to explain these business entities in the Sport Industry. [10]

QUESTION 4

Discuss how sport has become commercialized and why sport can be viewed as an enterprise/business. [10]

QUESTION 5

Discuss the sport participation and achievement sector and give relevant examples in the South African Sport Industry. [10]

SECTION B (GENERAL MANAGEMENT IN SPORT)

QUESTION 1

(a) Explain what you understand by the concept Sport Management.(b) Explain the role of a Sport Manager.[5]

QUESTION 2

Discuss the Planning process as a tool in a sport environment. Use applicable examples to justify your discussion. [10]

QUESTION 3

How will you apply the management principle of Leading/Motivating in a sport enterprise to achieve above-average results? Explain. [10]

QUESTION 4

Explain how sport managers can utilise Maslow's Need Hierarchy (theory) in order to motivate their employees/players to achieve better results. Make use of examples to support your explanation [10]

QUESTION 5

As a leader in your sport club, discuss, by using examples what you would do to improve/optimise communication among your members. [10]

TOTAL = 100 MARKS